

## AYSO Region 1505 Balanced Team Creation

### **Purpose**

At the start of each season, the Region’s Board is responsible for creating balanced teams. Team assignments must follow Article Seven in the Standard Regional Guidelines. These Guidelines reference the AYSO National Rules and Regulations, Articles II and III. Every attempt shall be made to balance the skill level of teams within a division. There shall be no automatic retention of players on a specific team or with any specific coach from the previous season. Retention of players on any team shall be limited to the head coach’s child(ren).

### **Process for U8 Divisions and Above**

#### *Evaluations*

The Region shall provide evaluation days prior to the creation of teams. All players must attend an evaluation day. These evaluations are intended to assess individual skills of players as well as skills in a game type setting. The actual content of the drills will be developed and approved by the appropriate Division Managers and the Board of Directors. The rating system will be developed and approved by the appropriate Division Managers and the Board of Directors. The evaluators may consist of Regional Board members and previous or current coaches.

If a player cannot attend one of the evaluations, year-end evaluations from the previous season will be used to rank the player if they exist. If not, the previous season coach will be asked to rank the player. If neither of these are available, the player will be ranked to the best of the Board’s ability.

#### *Scoring Players*

The evaluations above will be used to calculate a numeric value for each player. The actual calculation will be determined by the Board.

#### *Distribution of Players to Teams*

Players will then be sorted by their numeric ranking value. Starting at the top of this sorted list, players will be assigned to teams; the players will be assigned to teams in a serpentine fashion.

Example: The following example shows 12 players placed on 4 teams; the twelve players are sorted with the higher ranking player on top.

| Player | Team |
|--------|------|
| A      | 1    |
| B      | 2    |
| C      | 3    |
| D      | 4    |
| E      | 4    |
| F      | 3    |
| G      | 2    |
| H      | 1    |
| I      | 1    |
| J      | 2    |
| K      | 3    |
| L      | 4    |

In this manner all teams should have average scores (average the numeric ranking values of all players assigned to a team) that are approximately equal. Adjustments will be made to:

- Ensure each team has a Head Coach;
- Make the average age of the teams approximately equal, while still maintaining average scores that are approximately equal;
- Each team has a player whose parent indicated an interest in being an Assistant Coach, if possible; and,
- Siblings in the same division will be placed on the same team.

## **Process for U6 Divisions and Below**

### *Evaluations*

There will be no evaluations for these divisions.

### *Distribution of Players to Teams*

The distribution of players to teams will be random. Adjustments will be made to consider teammate requests; the only requests that will be considered are direct one-to-one requests that were made during registration (Player A requests Player B and Player B requests Player A). Adjustments will be made to:

- Ensure each team has a Head Coach;
- Each team has a player whose parent indicated an interest in being an Assistant Coach, if possible;
- Ensure siblings in the same division are placed on the same team; and,
- Attempt to make the average age of each team approximately equal.